



Stuarts Draft Horseshoe Club

Will host the X-Trials
Team Competition
June 7, 2008

Pitching will start at 9:00
**Out of state pitchers and teams
are welcomed!**

Team Play
Register by
May 31, 2008

**Shirt size
is very important !**

Team Name

NHPA Card #	Name	Ringer %	Shirt Size Circle S M L XL XXL
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Total Team Ringer % _____ Not to exceed 150%

Entry Fee \$60:00 per team.(\$15.00 per person)

Plaques and Champion Shirt for 1st place, trophies for 2nd and 3rd place. All pitchers will receive a Tee Shirt!.

Make Checks Payable to: **Stuarts Draft Horseshoe Club**

Mail To: **Stuarts Draft Horseshoe Club**

P.O. Box 625

Stuarts Draft, Va 24477

If you want to pitch on a team but have not found one, fill out the form and **CIRCLE** this box, send your application and \$15 fee. We will assign you to a team **if we can**. If we can not we'll refund you

For more information contact (call or email) either Kevin or Pat Snelgrove (540) 337-4689 evenings.

- No refunds without good excuse. Must be within 3 days of event.
- Teams will consist of 4 NHPA pitchers with current NaStat averages prior to cut off date. No qualifiers at the tournament.
- Stats from tournaments pitched on cut-off weekend will be calculated and used, whether they are reflected on NaSTAT or not
- Team NaStat Average cannot exceed 150%, (Example #1, 1-68%, 1- 40% 1-30% 1-10% total team 148%, -Example #2,1-65%, 1-51%, 1-25%, 1-13% total 134)
- Teams will NOT be seeded into classes , one or two large round robin format.
- All games shoe limit, unlimited points. Shoes limits will vary depending on the number of teams competing. (up to 6-teams 50 shoes) (7-8 teams 40 shoes) (9-10 teams 30 shoe) (11 teams and above 20 shoe games).
- Win / Loss / Tie is determined at the end of the shoe limit.
- 1 point awarded for each game won. 4 pts = max. for a 4 game team match. Total wins to determine champion team.
- Shoe limit games may end in a tie - award - one half point each player.
- Play begins when captains flip a shoe. The winning captain sets player match ups. This is where there is a little bit of strategy involved. The winning captain chooses who he is to play, and then chooses who his team members play from the opposing team. A team match is one game in which all four players of a particular team play any other team.
- In the event of a W/L tie in final standings for first place, a pitch off round using the same format of play for the day will take place until the tie is broken. Ties for all other finishes will be broken using the team total percentage.



2007 Champs
The Barb-Arions
entered at
23%, 28%, 46%, 42%= 139%



2006 Champs
The Winchester Whoopers
entered at
15%, 50%, 43%,30% = 138%



2005 Champs
The Winchester Whoopers
entered at
44%,48%, 44%, 8% = 144%



2004 Champs
The Dublin Dominators
entered at
27%, 29%, 56% , 28% = 140%

Horseshoes is a mind game! Can I beat my opponent for my team? Will my sacrifice to the A Class GODS help my team win? **STRATEGY, STRATEGY,STRATEGY!** Who plays who is the name of the game!

Come join the fun! You will have a blast!